GEOGRAPHY

Use globes, maps, atlases.

Describe Egypt in terms of geographical features and the effect that these have on

the life of Egyptians.
Plan a holiday using brochures.

Use landmarks of Egypt to consider human activity now and then.

HISTORY

Ancient Egypt: The importance of the River Nile to life in ancient Egypt; Egyptian rulers including Tutankhamun; Religion and gods; Writing and art; beliefs and rituals about life after death; stories the Egyptians told - Isis and Osiris; use of archaeology in finding out about people and society.

ICT

E-Safety – to include privacy and security, copyright and ownership.

Coding - design and write programmes to accomplish specific goals.

FRENCH

Types of sports Verb - faire

Likes and dislikes - Aimer + infinitive

SCIENCE

Properties and changes of materials:

- Classifying materials
- States of matter
- Changes of state
- Reversible and irreversible reactions

<u>Investigation work to include: collecting and</u> <u>presenting data in a variety of forms</u>. Making predictions and drawing conclusions.

ART

Researching symbols and patterns used in Egyptian art; Explore Egyptian artistic conventions and recreate an event, ruler or god on papyrus in an Egyptian style.
Use clay to produce an Egyptian artefact.

RF

The Miracles of Jesus.

Ways to live - belonging to a faith community.

Understanding Christianity - <u>Salvation</u>

What do Christians believe Jesus did to save Human Beings?

PSHEE

Healthy lifestyles: respect for themselves and others, personal safety and medicines and drugs.

ANCIENT EGYPTIANS

Spring 2020



D and T

Designing and making a topic-related quiz board using simple electrical circuits.

PΕ

Dance - Egyptian theme

Playing small sided games in hockey; develop skills of sending, receiving, striking and travelling. Developing and refining Sports hall athletic skills.

MUSIC

Singing, improvising composing and performing using the song 'Make you Feel my Love' by Bob Dylan as our stimulus.

Choir with Mrs Middleton Egyptian compositions.

ENGLISH

<u>Focus on fiction</u> - Close reading and study of the book Oranges in No-man's Land exploring elements such as characterisation, use of dialogue, figurative language and themes.

Study of myths and their features; children will write their own myth and mythical character description.

<u>Discussion</u>: Recognise language features and structures of a wide variety of Discussions. - Write own discussion linked to topic work.

<u>Instructions</u> - identify features of instruction texts - layout, punctuation, evaluate a variety of examples and write own text.

Specific focus will be given to spelling, punctuation and grammar through daily class activities and homework tasks.

MATHS

Number work, including mental strategies:

Place value to 6-digit numbers.

Four number operations with 2 place decimals

Rounding 2 place decimal numbers

Using decomposition to subtract from 4- digit numbers

Investigations and calculations involving: factors, multiples.

Prime numbers, square numbers and square roots

Statistics:

Interpreting and presenting continuous data using line graphs Measurement:

Reading scales; line graphs; converting between different units of measure; using imperial and metric measurements and solving problems involving measure.

Estimating and calculating the area and perimeter of regular and irregular shapes; use the relations of area and perimeter to find unknown lengths.

Begin to understand the concept of volume; find the volume by counting cubes and understand volume as measurement in 3 dimensions.

<u>Problem solving and investigations</u>