Maths

-Place value and ordering 2-digit numbers; using place value to add and subtract 9, 10 and 11 -Find a difference between two numbers. -Find change from £10 to £20 by counting up and using bonds to 10 and 20; add two 2-digit numbers -Recognise and identify properties (including faces and vertices) of 3D shapes; sort according to properties including number of faces; name the 2D shapes of faces of 3D shapes

-Round 2-digit numbers to nearest 10

-Find half of odd and even numbers to 30; Revise and recognise 1/2s, 1/4s, 1/3s and 2/3s of shapes; place 1/2s on a number line; count in 1/2s and 1/4s

-Introduce the × sign; record the 2, 3, 4, 5 and 10 timestables; investigate multiplications with the same answer -Tell the time to the nearest guarter of an hour using analogue and digital clocks;

use a tally chart; interpret and complete a pictogram or block graph where one block or symbol represents one or two things

-Begin to use the ÷ sign

Recognise all coins and £5, £10, £20 notes and know their value, make amounts using coins write amounts using £.p notation; add several coins writing totals in £.p notation (no zeros in 10p place); add two amounts of money, beginning to cross into £s

Indian Music



Topic web to show possible Year 2 activities for Spring Term